Cinegy Desktop 12 Release Notes

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Table of Contents

1. Cinegy Desktop 12.1 Release 1
    1.1. Major Improvements 1
    1.2. Known Limitations 1
2. Cinegy Desktop 12 3
    2.1. Upgrade Notice 3
    2.2. Major Improvements 3
    2.3. Known Limitations 4

Chapter 1. Cinegy Desktop 12.1 Release

Cinegy Desktop Release: 12.1

Cinegy Desktop Build: 12.1.0.3238.3789

Cinegy Database: 11.1

Release Date: November 22, 2018

Compatible with: Cinegy Archive 11

1.1. Major Improvements

– **Cinegy Desktop**

- implemented display of safe zones in the clip and sequence viewer
- fixed altering of "Media Group" field value after moving media to another media group
- fixed impossibility to copy effects from the sequence where they were initially created into the new one
- fixed Recover Offline functionality in File Service
- fixed playing media by the player in ActiveX plugin for Cinegy Desktop - Octopus integration
- fixed hovering of mouse cursor when changing the mix length or position on the timeline
- fixed displaying of Import Tool controls in 125% and 200% scaling
- fixed error "Value does not fall within the expected range" in Sony XDCAM EX media import tool
- fixed hanging of Cinegy Desktop at Copy & Paste Metadata operation
- fixed error "Import_GetStreamFromFile2" when copying to Archive storage via Media Cleaner
- fixed displaying of "Setup" and "Write" buttons in the Russian interface when exporting to file in the timeline menu
- fixed Copying effects for Document Bin

– **Cinegy News**

- added "Open in a new window" option in the New Program menu
- fixed substitution of a dash by a hyphen in the pasted text in Story Editor
- fixed Rundown tab width for long names in the Arabic language
- fixed Copy & Paste text via menu and hot keys for Cinegy Type variables in Story Editor
- fixed "Select All" command (Ctrl+A) for the Assets panel
- fixed inserting audio clips into the Story
- fixed printing layout for "Print Rundown" command

1.2. Known Limitations



These limitations will be addressed in the next releases.

- Once the database upgrade to version 11 is performed, make sure the stories created via Story Editor within Cinegy Desktop 10 version are converted to the new version as well. Otherwise, the previously created stories will not be correctly displayed and properly handled in Cinegy Studio.
- The AVC HD imported media playback may freeze in some specific cases

Chapter 2. Cinegy Desktop 12

Cinegy Desktop Release: 12.0

Cinegy Desktop Build: 12.0.0.3108.27766

Cinegy Database: 11.0

Release Date: July 9, 2018

Compatible with: Cinegy Archive 11



Cinegy License Service upgrade is recommended. Please upgrade Cinegy License Service on your SQL Server and restart it to activate the license.

2.1. Upgrade Notice

Significant Upgrade

Cinegy Desktop v.12 is the follower of Desktop 10 products family, but has a lot of improvements and enhancements comparing to the previous version. The new and modern Desktop UI is now built as 64-bit Windows application and allows real-time editing in UHD video formats (up to 2160p60). A brand new effect editor includes a video effect set, with keyframing and a real-time preview. That makes Desktop not just a video editor, but also a powerful real-time production and post-production tool. Unique render technology, based on a GPU hardware acceleration allows to create a real-time workflow without the intermediate rendering, even with using complex video effects and integrated CGs, in the mixed SD/HD/UHD environment.

The direct integration with the modern Cinegy products like Cinegy Capture and Cinegy Convert makes your ingest and import/export process very flexible and seamless.

Below you can find the specific details of the first major release of Desktop v12.

2.2. Major Improvements

– **Cinegy Desktop**

- **Full UHD workflow support.** Cinegy Desktop v12 now supports mixed editing of any TV formats, including video files up to UHD 3840x2160 p60.
- **New effect editor.** Effect editor is the brand new tool, providing the list of new featured effects, with keyframing, easing and real-time preview. Wherever you are working - in the effect timeline, sequence viewer or in the effect box panel, you can directly adjust any effect's parameters, and immediately see the result. As always, you do not need to render your production out, even if you have to go to air - it's always ready to go!
- **New effects set.** Cinegy Desktop v12 has a new re-worked effects set, including various color correctors, chroma keying, picture-in-picture and others. The unique GPU based render pipeline can guarantee that even complex UHD effects will be seamless rendered and played back on the fly, without pre-rendering.
- **Capture and Convert integration**. Cinegy Desktop v12 has now a direct integration with Cinegy Convert v11 and CinegyCapture v11 - modern Cinegy ingest and import/export tools, supporting almost all industry used codecs and file formats. No need to wait before your media is captured or exported - just keep on doing your daily tasks.
- introduced transparent and non-transparent video tracks in the timeline

- added Effects for objects support from document bins
- fixed impossibility to copy effects from the sequence where they were initially created into the new one
- fixed Recover Offline functionality in File Service
- fixed playing media by the player in ActiveX plugin for Cinegy Desktop - Octopus integration
- fixed hovering of mouse cursor when changing the mix length or position on the timeline
- fixed error "Value does not fall within the expected range" in XDCAM EX import tool
- fixed hanging of Cinegy Desktop at Copy & Paste Metadata operation
- fixed error "Import_GetStreamFromFile2" when copying to Archive storage via Media Cleaner
- fixed displaying of "Setup" and "Write" buttons in the Russian interface when exporting to file in the timeline menu
- fixed Copying effects for Document Bin

– **Cinegy News**

- implemented News Rundowns display as the tabs in News Program
- added an option to create blocks from selection
- added "Open in a new window" option in News Program menu
- implemented highlighting used stories in the Story Pool
- introduced "Change to" command for text blocks
- extended "Print" function
- fixed substitution of a dash by a hyphen in the pasted text in Story Editor
- fixed the Rundown tab width for the long names in the Arabic language
- fixed Copy & Paste text via menu and hot keys for Cinegy Type variables in Story Editor

– **Cinegy Archive Browser**

- enhanced integration with the external NLEs.
- Archive Browser now supports the full export/import cycle for the external projects like AAF, that allows creating closer workflow with the external NLEs.

2.3. Known Limitations



These limitations will be addressed in the next releases.

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- The AVC HD imported media playback may freeze in some specific cases