Cinegy Titler 21.9 Release Notes

© Cinegy GmbH

Document version: 63d8368

Table of Contents

1. Cinegy Titler 21.9 Release 2 1
    1.1. Major Improvements & Defects Fixed 1
2. Cinegy Titler 21.9 Release 2 Release Candidate 2
    2.1. Major Improvements & Defects Fixed 2
3. Cinegy Titler 21.9 Release 1 4
    3.1. Major Improvements & Defects Fixed 4

Chapter 1. Cinegy Titler 21.9 Release 2

Cinegy Titler Release: 21.9 R2

Cinegy Titler Build: 21.9.140.15309

Cinegy Titler Engine Version: 1.3.0.921

Compatible with: Cinegy Desktop 15.0+

Compatible with: Cinegy Air 21.2+

Release Date: July 28, 2022

Cinegy Titler v21.9 R2 contains support for the latest NVIDIA boards which are only supported in newer NVIDIA drivers which in turn require a newer SDK to be utilised. This therefore means that the Cinegy Titler v21.9 R2 release requires a minimum NVIDIA driver version of 456.81. Until other Cinegy software products are updated to utilise the newer NVIDIA SDK, such as Cinegy Capture and Cinegy Multiviewer, customers should avoid where possible running them on the same machine as Cinegy Titler. Please ensure that you have confirmed that the OS under which you are running Cinegy Titler and the model of NVIDIA board which you are using are supported in the version of the NVIDIA driver you choose before starting any upgrades.

Check availability of the minimal recommended driver version 452.39 or newer for your particular NVIDIA card for Windows Server 2012 R2 Operating System.

Before you start the installation, it is recommended to uninstall any previous versions of Cinegy Titler components that you may have on your machine.

We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Titler Editor due to some protocol limitations related to GPU acceleration.

Cinegy Titler Editor is now distributed as a free-standing product, as it is now shared by multiple various Cinegy products, and therefore now has dedicated release notes and version numbering. Please check the release notes of supported Cinegy products to determine which minimum supported Cinegy Titler Editor versions are compatible.

1.1. Major Improvements & Defects Fixed

– **Cinegy Titler Editor**

- CUDA 11 is now supported (US 7263)
- fixed incorrect vertical positioning in STL subtitles (defect 15798)
- fixed application hang on rendering subtitles containing vertical alignment on the first phrase with several lines of text (defect 15813, ticket HER-110-13936)

Chapter 2. Cinegy Titler 21.9 Release 2 Release Candidate

Cinegy Titler Release: 21.9 R2 RC

Cinegy Titler Build: 21.9.134.27283

Cinegy Titler Engine Version: 1.3.0.907

Compatible with: Cinegy Desktop 15.0+

Compatible with: Cinegy Air 21.2+

Release Date: June 2, 2022



Before you start the installation, it is recommended to uninstall any previous versions of Cinegy Titler components that you may have on your machine.



We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Titler Editor due to some protocol limitations related to GPU acceleration.



Cinegy Titler Editor is now distributed as a free-standing product, as it is now shared by multiple various Cinegy products, and therefore now has dedicated release notes and version numbering. Please check the release notes of supported Cinegy products to determine which minimum supported Cinegy Titler Editor versions are compatible.

2.1. Major Improvements & Defects Fixed

– **Cinegy Titler Editor**

- changed folder and files structure in the installation folder (defect 15721)
- significantly improved keyframes handling (defects 15543, 15607, 15650, 15679, 15674, 15642, 15661, 15659, 15663, 15660, 15666, 15636 15635, 15647, 15656, 15651, 15671)
- improved timeline scaling functionality (defects 15719, 15658, 15655, 15622)
- improved display of long strings of text/paths in the "Variables" tab (defect 13532)
- fixed objects display on the timeline after disabling "Show all objects" display mode (defects 15627, 15626)
- fixed incorrect parsing of the text between two [img] tags (defect 15615)
- fixed incorrect focus shift to the timeline after changing the image with a new image selected from the browser by double-click and inserted in text via tags (defect 15616)
- fixed user-defined easing functionality (defect 15568)
- fixed partial text string display in the string variable when navigating through the text (defect 15427)
- fixed highlighting of the current day at mouse pointer hovering over or selection in the calendar (defect 15544)
- fixed highlighting the first day of the current month in the calendar after opening (defect 15545)

– **Cinegy Titler Engine**

- supported STL vertical alignment (US 7157)
- fixed issue with leaving the global loop in "Leave loop"/"Immediately leave loop" mode in some specific cases (defects 15489, 15490)
- fixed the work of "Restart" and "Autorestart" variable update modes in some specific cases (defect 15364)
- fixed issues with canvas background display in "Transparent background" mode (defects 15493, 15492)
- fixed resetting values of some parameters after deleting the variable they are linked to (defect 15399)
- fixed ignoring of spacing between lines for "Progress" mode playback for a Roll object (defect 15410)
- fixed incorrect loop play after activating and then deactivating the "Infinite" parameter for a Roll object (defect 15409)
- fixed incorrect simultaneous linking of the "Scale" and "Axis" parameters to a variable (defect 15396)

Chapter 3. Cinegy Titler 21.9 Release 1

Cinegy Titler Release: 21.9 R1

Cinegy Titler Build: 21.9.85.65157

Cinegy Titler Engine Version: 1.3.0.889

Compatible with: Cinegy Desktop 15.0+

Compatible with: Cinegy Air 21.2+

Release Date: November 23, 2021



Before you start the installation, it is recommended to uninstall any previous versions of Cinegy Titler components that you may have on your machine.



We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Titler Editor due to some protocol limitations related to GPU acceleration.



Cinegy Titler Editor is now distributed as a free-standing product, as it is now shared by multiple different Cinegy products, and therefore now has dedicated release notes and version numbering. Please check the release notes of supported Cinegy products to determine what minimum supported Cinegy Titler Editor versions are compatible.

3.1. Major Improvements & Defects Fixed

– **Cinegy Titler Editor**

- application now uses 64-bit architecture (US 7009)
- implemented various stability and performance fixes and improvements
- the canvas area being zoomed in/out is now centered at the mouse cursor position (US 6957)
- enlarged default size of the "Load Template" dialog (defect 15191)