Cinegy Title 22.12 Release Notes

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Table of Contents

1. Cinegy Title 22.12 Release 2 2
    1.1. Major Improvements & Fixes 2
2. Cinegy Title 22.12 Release 2 Release Candidate 4
    2.1. Major Improvements & Fixes 4
3. Cinegy Title 22.12 Release 1 6
    3.1. Major Improvements & Fixes 6
4. Cinegy Title 22.12 Release Candidate 8
    4.1. Major Improvements & Fixes 8

Cinegy Titler is rebranded to Cinegy Title.

Chapter 1. Cinegy Title 22.12 Release 2

Cinegy Title Release: 22.12 R2

Cinegy Title Build: 22.12.396.52723

Cinegy Title Engine Build: 1.4.0.945

Compatible with: Cinegy Air 22.12+

Release Date: June 23, 2023

Cinegy Desktop 22.11 R1 does not support Cinegy Title 22.12.

Check the availability of the minimal recommended driver version 452.39 or newer for your particular NVIDIA card for Windows Server 2012 R2 Operating System.

Please note that before you start the installation, it is required to manually uninstall all Cinegy Titler components that you may have on your machine if the currently installed version is 21.2 or lower.

We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Title Editor due to some protocol limitations related to GPU acceleration.

Cinegy Title system recommendations are now available in this article.

1.1. Major Improvements & Fixes

Please read the **Cinegy Air 22.12 and Cinegy Title 22.12 – What's New** post to get acquainted with information about new useful features and important enhancements in Cinegy Title v22.12.

– **Cinegy Title**

- introduced the "Source Matted With Color" parameter to provide support for a custom background color for media with premultiplied alpha (US 7382)
- fixed rendering in premultiplied alpha mode (defect 16341)
- modified the appearance of the text form for editing string variable text (US 7384)
- introduced the option for word wrapping within the dialog for string variable text editing (US 7388)
- eliminated the possibility to create variables with the same name but with uppercase or lowercase symbols (defect 16325)
- fixed occasional image overlapping the text in the "Text" field when the image is inserted into the formatted text and the "Right to Left" option is enabled/disabled (defect 16331)
- fixed updating of rotation parameters after scale change (defect 16334)
- fixed occasional non-availability of the "Paste" command in the context menu (defect 16374)

– **Cinegy Subtitling Service**

- fixed crash when processing < and > characters in SRT files
- fixed application of multiple formatting tags for one string (defect 16387)

Chapter 2. Cinegy Title 22.12 Release 2 Release Candidate

Cinegy Title Release: 22.12 R2 RC

Cinegy Title Build: 22.12.380.9654

Cinegy Title Engine Build: 1.4.0.942

Compatible with: Cinegy Air 22.12+

Release Date: May 4, 2023



Cinegy Desktop 22.11 R1 does not support Cinegy Title 22.12.



Check the availability of the minimal recommended driver version 452.39 or newer for your particular NVIDIA card for Windows Server 2012 R2 Operating System.



Please note that before you start the installation, it is required to manually uninstall all Cinegy Titler components that you may have on your machine if the currently installed version is 21.2 or lower.



We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Title Editor due to some protocol limitations related to GPU acceleration.



Cinegy Title system recommendations are now available in this article.

2.1. Major Improvements & Fixes



Please read the **Cinegy Air 22.12 and Cinegy Title 22.12 – What's New** post to get acquainted with information about new useful features and important enhancements in Cinegy Title v22.12.

– **Cinegy Title**

- fixed incorrect applying text effects to the text with "Right to Left" option enabled (defect 16224, ticket ICM-425-61123)
- fixed insertion of image icon in a text if the insertion of image was canceled (defect 16228)
- fixed image overlapping the text in the "Text" field (defects 16233, 16262, 16295, 16296, 16310, 16315, 16309, 16251)
- fixed issue caused by opening a Title template in Title Editor of Cinegy Desktop while another Title template is already open (defect 16285)
- fixed incorrect behavior when inserting a link to a variable in text if the variable contains the "img" characters in its name (defect 16272)
- fixed incorrect bold or italic formatting applying after this formatting is reset (defect 16318)
- fixed issue when URL or e-mail address is displayed as hyperlink in the "Text" field (defect 16243)
- fixed value replacement from the XML file containing RS/US Unicode characters (defect 16216)

- fixed incorrect "Text Substitution Dictionary" form opening if an XML file with wrong syntax is selected (defect 16226)
- fixed sliders movement when the "Synchronize Corners Radius" option is enabled and the "Top Left" parameter has a keyframe (defect 16241)
- fixed "Restart" and "Autorestart" update variable modes functionality (defect 16255)

Chapter 3. Cinegy Title 22.12 Release 1

Cinegy Title Release: 22.12 R1

Cinegy Title Build: 22.12.361.14760

Cinegy Title Engine Build: 1.4.0.938

Compatible with: Cinegy Air 22.12+

Release Date: February 9, 2023

Cinegy Desktop 22.11 R1 does not support Cinegy Title 22.12.

Check the availability of the minimal recommended driver version 452.39 or newer for your particular NVIDIA card for Windows Server 2012 R2 Operating System.

Please note that before you start the installation, it is required to manually uninstall all Cinegy Titler components that you may have on your machine if the currently installed version is 21.2 or lower.

We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Title Editor due to some protocol limitations related to GPU acceleration.

Cinegy Title system recommendations are now available in this article.

3.1. Major Improvements & Fixes

Please read the **Cinegy Air 22.12 and Cinegy Title 22.12 – What's New** post to get acquainted with information about new useful features and important enhancements in Cinegy Title v22.12.

– **Cinegy Title**

- rebranded product name to Cinegy Title (US 7290)
- added the "Corners Radius" effect for plate objects (USs 4640, 7341, 7342, defects 16147, 16149,16195)
- extended possible variations of time macros (defect 16034, ticket EII-592-82725)
- supported the "Leave loop at the end" option for the countdown clock (US 7123)
- implemented text background effect as formatting (US 7135)
- implemented viewing options (Solid, Transparent, Alpha) for working area (US 7141)
- implemented new design for keyframe types icons (USs 7163, 7192)
- implemented "Substitution" text effect (USs 7236, 5216, defects 16133, 16172, 16214, 16144)
- supported selection of multiple objects with possibility to form them into groups for further manipulations (USs 7142, 7239, 7237)
- extended countdown macros with leading zeros (US 7191)
- implemented Autosize feature for plate objects to match the actual text size (US 7293)

- implemented “Smart TextBox” panel to manage highlighted part of a text on textbox (USs 7288, 7289, 7334, 7335, 7336, defects 16096, 16113, 16114, 16128, 16206, 16211)
- supported STL vertical alignment parameter in Subtitle object (US 7157)
- added "Tile" option for images in the "Fill Mode" list of plate object (US 7171)
- fixed issue with creating a new object by pressing the "Space" / "Enter" key on the keyboard (defect 16039)
- fixed vertical compression of NDI RGBA input used in Title template if engine works in YCbCr-10bit mode (defect 15726)
- fixed issue with video freezing on Cinegy Playout output caused by use of Title templates with specific configuration (defect 15843, ticket YGS-771-57038)
- fixed adding extra spaces to a new line in Text object if the previous line starts with spaces (defect 15934) (defect 15934)
- fixed loss of focus after deleting an object in the Object tree (defect 16070)
- fixed incorrect text color formatting for nesting [color][/color] and [bgcolor][/bgcolor] tags (defect 15985)
- fixed incorrect updating of variables with Update type “Restart” (defect 15909)
- fixed error caused by insertion of the RS/US Unicode control character into the scene/object name (defect 16059, ticket JGU-700-96589)
- fixed incorrect interpreting of Title source Alpha setting (defect 15577, ticket OIH-579-37133)
- fixed incorrect displaying of 12-hour time in time macros (defect 16035, ticket EII-592-82725)
- added various interface improvements (defect 16037)
- fixed inability to change the package folder location set in the "Save as bundle" window (defect 16139, ticket PLF-588-54802)

Chapter 4. Cinegy Title 22.12 Release Candidate

Cinegy Title Release: 22.12 RC

Cinegy Title Build: 22.12.324.65497

Cinegy Title Engine Build: 1.4.0.932

Compatible with: Cinegy Air 22.12+

Release Date: December 15, 2022



Cinegy Desktop 22.11 R1 does not support Cinegy Title 22.12.



Check the availability of the minimal recommended driver version 452.39 or newer for your particular NVIDIA card for Windows Server 2012 R2 Operating System.



Please note that before you start the installation, it is required to manually uninstall all Cinegy Titler components that you may have on your machine if the currently installed version is 21.2 or lower.



We do not recommend using Remote Desktop Protocol (RDP) to work with Cinegy Title Editor due to some protocol limitations related to GPU acceleration.



Cinegy Title system recommendations are now available in this article.

4.1. Major Improvements & Fixes

– **Cinegy Title**

- rebranded product name to Cinegy Title (US 7290)
- added the "Corners Radius" effect for plate objects (US 4640)
- extended possible variations of time macros (defect 16034, ticket EII-592-82725)
- supported the "Leave loop at the end" option for the countdown clock (US 7123)
- implemented text background effect as formatting (US 7135)
- implemented viewing options (Solid, Transparent, Alpha) for working area (US 7141)
- implemented new design for keyframe types icons (USs 7163, 7192)
- implemented "Substitution" text effect (USs 7236, 5216)
- supported selection of multiple objects with possibility to form them into groups for further manipulations (USs 7142, 7239, 7237)
- extended countdown macros with leading zeros (US 7191)
- implemented Autosize feature for plate objects to match the actual text size (US 7293)
- implemented “Smart TextBox” panel to manage highlighted part of a text on textbox (USs 7288, 7289)
- supported STL vertical alignment parameter in Subtitle object (US 7157)

- added "Tile" option for images in the "Fill Mode" list of plate object (US 7171)
- fixed issue with creating a new object by pressing the "Space" / "Enter" key on the keyboard (defect 16039)
- fixed vertical compression of NDI RGBA input used in Title template if engine works in YCbCr-10bit mode (defect 15726)
- fixed issue with video freezing on Cinegy Playout output caused by use of Title templates with specific configuration (defect 15843, ticket YGS-771-57038)
- fixed adding extra spaces to a new line in Text object if the previous line starts with spaces (defect 15934) (defect 15934)
- fixed loss of focus after deleting an object in the Object tree (defect 16070)
- fixed incorrect text color formatting for nesting [color][/color] and [bgcolor][/bgcolor] tags (defect 15985)
- fixed incorrect updating of variables with Update type “Restart” (defect 15909)
- fixed error caused by insertion of the RS/US Unicode control character into the scene/object name (defect 16059)
- fixed incorrect interpreting of Title source Alpha setting (defect 15577, ticket OIH-579-37133)
- fixed incorrect displaying of 12-hour time in time macros (defect 16035, ticket EII-592-82725)
- added various interface improvements (defect 16037)